## City of Punta Gorda, Florida



## OFFICE OF THE CITY MANAGER

326 West Marion Avenue Punta Gorda, Florida 33950 Telephone: 941-575-3302

Fax: 941-575-3310 www.pgorda.us citymgr@pgorda.us

March 31, 2017

## Via E-Mail Only

Brian Koji, Esq., bkoji@anblaw.com Allen Norton & Blue, P.A. 324 South Hyde Park Plaza, Suite 225 Tampa, FL 33606-4127

James F. Brantley, Esq., jim@donnellygross.com
Donnelly & Gross
2421 NW 41<sup>st</sup> Street, Suite A-1
Gainesville, FL 32606

David Dee, Esq., <u>daviddeelaw@gmail.com</u> 311 S. Brevard Ave., 2<sup>nd</sup> Floor Tampa, FL 33606

Re: Appeal of Termination of Police Officer Lee Coel

Dear Attorneys Kogi, Brantley, and Dee:

This is to confirm that the appeal hearing regarding the termination of Office Lee Coel will be conducted on April 20, 2017 at 11:00 a.m. in the City Hall Annex on Harvey Street, 3rd Floor Conference Room. Pursuant to the Agreed Upon Discipline and Appeals Procedure for the Officers outlined in Appendix C, Section 7(C)(2)(d), of the current collective bargaining agreement between the City and the PBA, the proceeding will be recorded by tape and the City will arrange for a court reporter.

The duration of the hearing will depend on the number of witnesses and documents that each party intends to present. To that end, each party is asked to identify all witnesses and exhibits it intends to present and submit at the hearing for my consideration. This list shall be provided **on or before April 13, 2017**, with a copy to the opposing party. Copies of exhibits may be submitted to me in advance of the hearing, at your discretion. During the hearing, each party will have the opportunity to present direct testimony of witnesses, to cross-examine, and to a brief re-direct examination. There will be no re-cross examination. I will also have the opportunity to ask questions of witnesses presenting testimony or evidence at any time during the proceeding until commencement of deliberation.

Sincerely,

Howard Kunik City Manager

Email: HKunik@pgorda.us

